using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace HW

{

public partial class frm\_Lab3\_Form2 : Form

{

public frm\_Lab3\_Form2()

{

InitializeComponent();

// to connect Buttoms with Events

buttonRed.Click += new EventHandler(trainforSender);

buttonGreen.Click += new EventHandler(trainforSender);

buttonYellow.Click += new EventHandler(trainforSender);

// to connect label with Events

Device1.Click += new EventHandler(trainforSender);

Device2.Click += new EventHandler(trainforSender);

}

private void trainforSender(object sender, EventArgs e)

{

if (sender == buttonRed)

{

button5.BackColor = Color.Red;

}

else if (sender == buttonYellow)

{

button5.BackColor = Color.Yellow;

}

else if (sender == buttonGreen)

{

button5.BackColor = Color.Green;

}

else if (sender == Device1)

{

button5.Text = Device1.Text;

}

else if (sender == Device2)

{

button5.Text = Device2.Text;

}

// if you press on label will be Happened Error Dowring converting

//else if (((Button)sender).Text == button3.Text)

//{

// button5.BackColor = Color.Green;

//}

// if you press on button will be Happened Error Dowring converting

//else if(((Label)sender).Text == "جهاز 1")

//{

// button2.Text = label1.Text;

//}

}

private void frm\_Lab3\_Form2\_Load(object sender, EventArgs e)

{

}

}

}